## Game Theory, Summer Term 2018 Exercise Sheet 3

16. A simultaneous congestion game.

There are two drivers, one who will travel from A to C, the other from B to D, see Figure 1. Each road is labelled (x, y) where x is the cost to any driver who travels the road alone and y is the cost to each driver if both drivers use this road. Write the game in matrix form and find all pure Nash equilibria.

17. A market sharing game.

There are k NBA teams, and each of them must decide in which city to locate. Let  $n \in \mathbb{N}$ and  $C = \{1, 2, ..., n\}$  be the set of possible locations (cities). Let  $v_j$  be the profit potential, e.g. the number of basketball fans, of city j. If l teams select city j than each obtains a utility of  $v_j/l$ . Let  $c = (c_1, ..., c_k)$  denote a strategy profile, where  $c_i$  is the city selected by team i, and let  $n_{c_i}(c)$  be the number of teams that select city  $c_i$  in this profile, for  $1 \leq i \leq k$ . Show that the market sharing game is a potential game with potential function

$$\Phi(c) = \sum_{j \in C} \sum_{l=1}^{n_{c_i}(c)} \frac{v_j}{l}$$

and hence has a pure Nash equilibrium.

18. Consider the following variant of the Consensus game (cf. the lecture). Let G = (V, E) be an arbitrary undirected graph where each vertex  $i \in V := \{1, 2, ..., n\}$  is a player and her action consists of choosing a bit in  $\{0, 1\}$ . Let vertex *i*'s choice be represented by  $b_i \in \{0, 1\}$ , for  $i \in V$ , and write  $b = (b_1, ..., b_n)$  for the corresponding strategy profile. Let N(i) be the set of neighbors of *i* in *G*, for all  $i \in V$ . Consider a weight  $w_{ij}$  on each edge  $\{i, j\}$  which measures how much the two players *i* and *j* care about agreeing with each other, for all  $\{i, j\} \in E$  (since *G* is an undirected graph graphs we assume that  $w_{ij} = w_{ji}$ , for all  $\{i, j\} \in E$ ). The loss  $D_i(b)$  for player *i* under strategy profile *b* is the total weight of neighbors that she disagrees with, i.e.

$$D_i(b) = \sum_{j \in N(i)} |b_i - b_j| w_{ij}.$$

Show that this variant of the Congestion game is a potential game.

Consider now a slightly different version of the above game played on a directed graph with weight  $w_{ij}$  which are not necessarily symmetric, i.e. in general  $w_{ij} \neq w_{ji}$  can hold for  $\{i, j\} \in E$ . Show that in general this variant of the game is not a potential game.

- 19. Construct an example showing that the Graph Coloring game (c.f. the lecture) has a Nash equilibrium which uses more than  $\chi(G)$  colors.
- 20. The definition of a potential game extends naturally to k player games with infinite strategy spaces  $S_i$  as follows. Call  $\psi : \prod_{i=1}^k S_i \to \mathbb{R}$  a potential function if for all players i the function  $s_i \mapsto \psi(s_i, s_{-i}) u_i(s_i, s_{-i})$  is constant on  $S_i$ . Show that the game where the k players send data along a shared channel of capacity 1, as discussed in the lecture, is a potential game.

Hint: Consider the case of 2 players with strategies  $x, y \in [0, 1]$ . Then there must exist a  $c_x$  depending just on x and a  $c_y$  depending just on y such that  $\psi(x, y) = c_y + x(1 - x - y) = c_x + y(1 - x - y)$ , i.e.  $c_y + x(1 - x) = c_x + y(1 - y)$ , for  $x, y \in [0, 1]$ .

21. Infinite strategy spaces: Club Pricing.

Three neighboring colleges have n students each that hit two clubs C1 or C2 on weekends. Each of the two clubs, which are the players, chooses an entry price in [0, 1]. College Astudents go to C1, College C students go to  $C_2$  and College 3 students choose to go to the club with the lowest price that weekend, breaking ties in favor of C1. Let the pure strategies of C1 and C2 be described by  $p_1 \in [0, 1]$  and  $p_2 \in [0, 1]$ , respectively. Write the utility functions of the two players (by distinguishing the cases  $p_1 \leq p_2$  and  $p_1 > p_2$ ). Show that there are no pure Nash equilibria in this game. Show however that there is a symmetric mixed Nash equilibrium (F, F), where F is a continuous distribution function on [0, 1], i.e. F is a best response of C1 (C2) with respect to its expected payoff provided that the other player C2 (C1) chooses its price according to distribution F.

Hint: Show by domination that w.l.o.g. the support of a mixed Nash equilibrium strategy (which is a probability distribution on [0, 1]) can be assumed to be equal to [1/2, 1].

22. Price of anarchy.

Let G = (V, E) be a (directed) network where one unit of traffic is routed from a source s to a destination t. Suppose that the latency function on each edge is linear, i.e.  $l_e(x) = a_e x$ , for constants  $a_e \ge 0$ , and for all  $e \in E$ . Show that the price of anarchy of such a network equals 1.

Hint: Appropriately modify the proof of the analogous result for affine functions (cf. the lecture) and use the inequality  $xy \leq (x^2 + y^2)/2$  therein.



Figure 1: Road network for Exercise No. 16