

6. exercise sheet for Mathematics for Advanced Materials Science

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(first name)	(last name)
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6.1. (Inverting matrices)

(4 credits)

Find the inverse matrix A^{-1} of

$$A = \begin{pmatrix} 2 & -3 & 1 \\ -1 & 2 & 0 \\ 0 & 0 & 1 \end{pmatrix}. \quad A^{-1} = \begin{pmatrix} \boxed{} & \boxed{} & \boxed{} \\ \boxed{} & \boxed{} & \boxed{} \\ \boxed{} & \boxed{} & \boxed{} \end{pmatrix}.$$

(Hint: there are several ways of doing this. For example, you may use the Gauß–Jordan algorithm from § 3.6.5 of the lecture notes. Alternatively, you may use Cramer’s rule, Proposition 3.2. The final result will actually have all integer entries. You may check your answer by computing the matrix–matrix product $A^{-1}A$ and verifying that it equals the 3×3 identity matrix $\mathbf{1}_3$.)

6.2. (Finding certain linear maps)

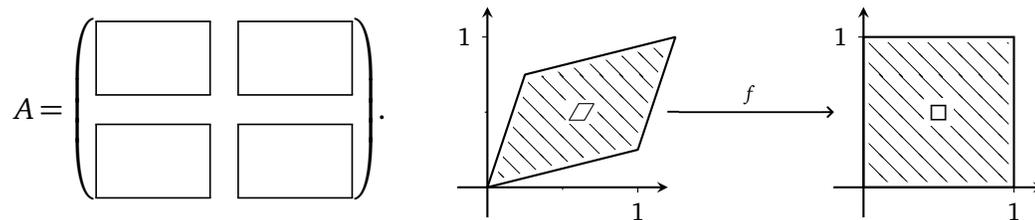
(4 credits)

Find a matrix $A \in \mathbb{R}^{2 \times 2}$ such that the associated linear map $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, $\vec{v} \mapsto A\vec{v}$, maps the parallelogram

$$\square = \{(x, y) \in \mathbb{R}^2 : 0 \leq \frac{12}{11}x - \frac{4}{11}y \leq 1, 0 \leq \frac{16}{11}y - \frac{4}{11}x \leq 1\}$$

Please submit your solutions during the next lecture (30.11.2023).
<https://www.math.tugraz.at/~mtechnau/teaching/2023-w-mams.html>

onto the unit square $\square = [0, 1] \times [0, 1]$, i.e., $f(\diamond) := \{f(\vec{v}) : \vec{v} \in \diamond\} = \square$:

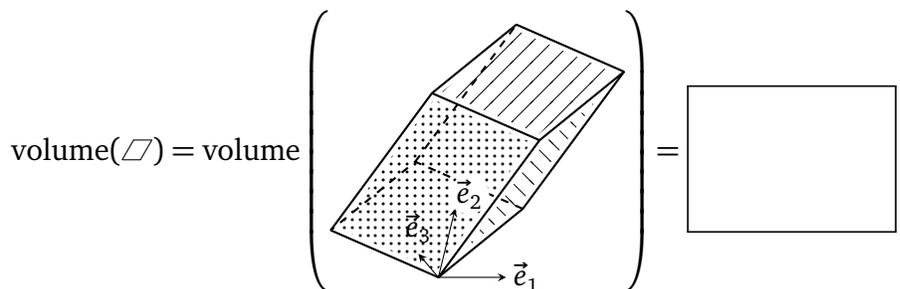


(Hint: it may be easier to find a matrix $B \in \mathbb{R}^{2 \times 2}$ such that the associated linear map maps \square onto \diamond . One may then take $A = B^{-1}$. You can check your result easily on your own, by verifying that it maps the vertices of the parallelogram to the vertices of the square.)

6.3. (Volume of a parallelepiped) (4 credits)
 Compute the volume of the parallelepiped

$$\diamond := \diamond(\vec{v}, \vec{w}, \vec{z}) := \{ \lambda_1 \vec{v} + \lambda_2 \vec{w} + \lambda_3 \vec{z} : 0 \leq \lambda_1, \lambda_2, \lambda_3 \leq 1 \}.$$

spanned by the vectors $\vec{v} = (1, 1, 0)$, $\vec{w} = (1, 2, 0)$ and $\vec{z} = (-1, 0, 2)$.



(Hint: you can use Cavalieri's principle, or you can simply compute an appropriate determinant. For more details, see § 3.2 in the lecture notes. The final answer should be close to 2.)

6.4. (Computing determinants) (4 credits)
 Let $r, \varphi, \theta \in \mathbb{R}$. Compute:

(a) $\det \begin{pmatrix} 5 & 4 \\ 2 & 3 \end{pmatrix} = \boxed{},$

(b) $\det \begin{pmatrix} 4 & 0 & 0 \\ 0 & 3 & 2 \\ 0 & 1 & 0 \end{pmatrix} = \boxed{},$

(c) $\det \begin{pmatrix} \cos(\varphi) \sin(\theta) & r \cos(\varphi) \cos(\theta) & -r \sin(\varphi) \sin(\theta) \\ \sin(\varphi) \sin(\theta) & r \sin(\varphi) \cos(\theta) & r \cos(\varphi) \sin(\theta) \\ \cos(\theta) & -r \sin(\theta) & 0 \end{pmatrix} = \boxed{}.$

(Hint: see § 3.2 in the lecture notes. For (c), employ the identity $\cos(\varphi)^2 + \sin(\varphi)^2 = |\exp(i\varphi)| = 1$ from Theorem 1.3. Your final result should only depend on r and θ and look very simple.)